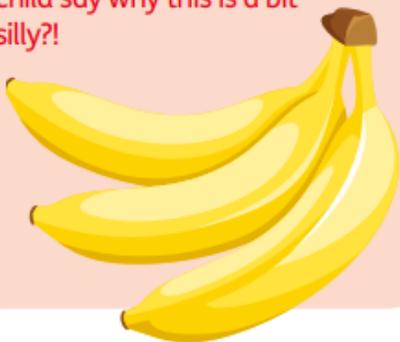


Early Years Talk Homework

You can support your child's speech, language and communication development anytime and anywhere. Here are some ideas to get you started.

Shop talk

- If you're going shopping with your child, play a guessing game.
- Talk about things you're buying – can your child guess what it is? E.g. for banana you could say: "It's yellow and we eat it."
- Back at home, encourage your child to help with unpacking the bags and talk about what you're unpacking and where it belongs – give some silly instructions as well as sensible ones. E.g. put the banana in the oven...can your child say why this is a bit silly?!



Listen and Do

- Play this game to develop your child's listening and understanding.
- Give your child simple instructions and see how many things they can remember! It could range from only one thing, e.g. "Find a plate", to lots of things, like "Find a plate, a spoon, a cup and a fork."
- You can also help your child to develop their talking by seeing if they can give you instructions to follow.



Action charade

- Your child will be learning lots of new vocabulary, particularly action words.
- Start by acting out an action for your child to guess (running, jumping, eating, sleeping, licking, brushing, walking, hopping, skipping). Can they guess what you're doing?
- Then see if they can take a turn to do the action while you guess what the word is. If they find this difficult, you could give them a word to act out.
- You can make this game a bit more difficult by encouraging your child to put the action word into a sentence, e.g. instead of just saying 'brushing' they could say "You're brushing your teeth."



Story time talking

- Does your child have a favourite story that they know really well?
- See if they can tell you all about their favourite book or story. You can give them some clues to help if needed, like:
 - Who is in the story?
 - Where does it happen?
 - What happens?
 - How does it all end up?
- Or you could tell the story, but make some mistakes – can they spot where you go wrong...?!

